

C3B Teaching Order

Week 1

<any Tagging call> & Scatter
Change Lanes
Loop & <fraction> Tag (Cross)
Split Phantom Boxes Concept
Nuclear Reaction (Cross)
Reverse The Top
Sidetrack
Reflected Concept
Track <n>

Week 2

Boomerang
Change Your Image
Explode The Diamond
Echo Concept
Trade The Diamond
Lift Off | Lift Off But <anything>
Reactivate (Cross)
Generous | Stingy Concept
Cross Lockit

Week 3

<anything> (Cross) Reactivate | Nuclear Reaction
Chase The <fraction> Tag
Cross Cycle
Turn The Key | <anything> The Key
Secondly | Thirdly | Fourthly <any concept>
<anything> Concept
Reset
Wave The <anyone>
Two-Faced Concept
Interlocked Rally

Week 4

<any Tagging call> The Top
Stimulate (The Column)
Change The Centers | Wave
Central Concept
Lock 'Em Up
Reverse The Pass
Swing-O-Late
Mirror Concept
Interlocked Ramble

Week 5

<n> Step(s) At A Time (Cross)
Bingo
Gee Whiz
Fan Concept
<n/4> Cast & Relay
Criss Cross The Deucey
Divide The Ocean | Sea <direction> | <anything>
Split Phantom Diamonds, | 1/4 | 3/4 Tags
Interlocked Counter

Week 6

Chuck-A-Luck, (Cross)
Disband
Rip Off
Oddly | Evenly <any concept> <anything> Concept
Cross Flip The Line <fraction>
With Confidence
Strut Right | Left <And Right | Left> (Single Strut
Right | Left)
"Z" Concept
"Z"-Axle

Week 7

Reverse Checkpoint <anything> By <anything>
Rotate (Single, Reverse) from columns
Good Show
Reverse Order Concept
Take <n>
Scramble
Shake & Rattle
Triple Lines Working Forward | Backward Concept
Cross Swap The Top

Week 8

Flip Your Lid
Lickety Split
Quadruple Formation
Phantom Columns | Lines | Waves Concept
Revolve To A Wave
Trapezoid Formation
Turnstyle
Diagonal Box Concept
Busy <anything>